Wellesley Park Primary School – Computing

Year: 3 Term: Autumn 2 **Topic: Creating Media – Stop Frame Animation**

Overview









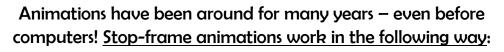


- -Animation is a technique used to make objects and drawings appear as if they are moving.
- -Stop-frame animation is a technique in which many photographs are taken of objects, with small movements in between.
- -When the images are quickly shown together, the objects appear to move! (They are animated).
- -There are many stop-frame animation apps and programs, for example iMotion, Stop Motion Studio and Clayframes.

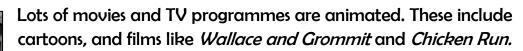
Introduction to Animation

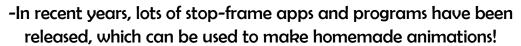
Animation is a technique used to make objects and drawings appear to move.





- A number of pictures are drawn or taken of an object or picture.
- -In each drawing or picture, the object has been moved slightly. Each picture is called a frame.
- -When the frames are shown in a sequence, an illusion is created where it looks as though the object is moving!





Creating a Basic Animation

iMotion is one of many apps that you can use to create animation. You can create a new animation by selecting the 'new movie' option.



Setting Up

- -Select 'manual.' Type in the movie title.
- -Tap 'Start'. Turn on 'onion skinning'
- -Make sure that your object/ drawing is in the frame (can be seen by the camera).





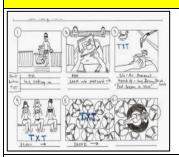
Creating the Animation

- -Take a picture of your object/ drawing (press 'capture').
- -Change the object/drawing very slightly. If drawing, keep a feint line of the original drawing to show you where to go next (onion skinning). Capture again.
- -Repeat the process lots of times.

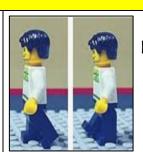


Playback and Saving: When you are finished, press 'stop' and then 'stop' again. Your animation will begin playing. You can change the speed (frames per second). Press 'export' to save your animation.

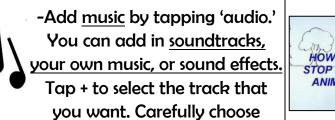
More Complex Animations



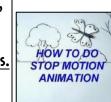
Storyboards can be used to plan animations. They help you to plan your different frames.



-Consistency is important. In each frame, we need to think about which things stay the same (e.g. background), and which things change.



when the audio starts/stops.



-You can also add text into your animation. Tap on the frame that you want to enter text into. Tap T for text. You can choose different fonts, and select where you want the text to appear.

Animation Frame Illusion **Onion Skinning** Playback Storyboard Audio Consistency Text Sequence

